Blitzball Tournament Rules

Must be between 4-5 players per team

Must be at least 13 years of age

Team must be present at game time (Forfeit if team is not present 10 minutes after game time) Every team guaranteed one game on Little Cubs Field

Must use bats provided by LCF (blitzball bats)

Game Rules

Pitcher's hand inside the "pitcher's mound" Pitcher can record an out of the batter by being the first to control the ball even if pitcher is outside the mound, if control is before the batter gets to first. If another fielder throws a batted ball to the pitcher while the pitcher is inside a 6 ft. circle around the mound, the batter is out. Thus the pitchers circle acts as a first base.

5 innings per game or time limit

10-run slaughter rule after 3 innings

3 strikes = strikeout, Fouls do not count as third strike, unless they are foul tips that go through the K-zone.

(Strikes must hit the K-zone) Balls that hit the K zone pipes and go through, or go through cleanly, are strikes, those not going through are balls.

5 balls/ 2 hit batsmen= walk

Cannot walk in game winning run

No bunting, no stealing bases, no leadoffs. Cannot leave base until ball is hit.

Mound rubber will be 48 feet from home plate.

Pitcher can throw one fastball to each batter. All other pitches will be at moderate speed.

There are 3 fielders for each defense, plus a pitcher. No catcher can be used. Fielders can play anywhere on fair territory. There can be an additional extra hitter, making 5 batters, and the fielders can rotate to the field in each inning if they like, as long as only 4 are on defense at any time. No players can just play the field, without batting.

On deck batter will help retrieve the balls from behind the plate.

There will be a bucket of balls on the mound to speed up play. If a batted ball hits the bucket, play on. The bucket is in fair territory and is part of the field.

No ghost runners. If your turn to bat comes, and you are on base, change places with batter before you.

No pegs, tags only

No infield fly rule, but if teams try to take advantage of this to get double plays, double play will be negated.

On double plays, the pitcher's mound can be used as first base

If pitcher walks 2 straight batters, and then walks the third, the third batter does not take first base, but is pitched to again by same pitcher, who must lob the ball in to the same batter until the end of the at bat.



Bases will be 50 ft.

Players can tag and go to the next base. If that is home base, the defense can record the runner at home out by throwing and hitting the strike zone equipment behind home base, in the air or by any number of bounces. If the runner is hit by the throw, he is safe.

Batters must try to avoid being hit by the pitches Umpires will call the semi finals and finals in the championship bracket

The morning will have pool play with 3 games guaranteed. Teams will then be seeded for the rest of the tourney. Top 12 teams go into single elimination championship bracket. The bottom 12 seeded teams will play a single elimination consolation tourney. Trophies for first in each tourney.

The fields will be about 100 feet to all fields with minor variations. Little Cubs Field is 100 ft. down the lines and 112 ft. to center with a 9 foot brick wall with ivy. Be careful!

Pool play games will be self-umpired by the teams playing. If there is a play that cannot be decided, rock/paper/scissors between captains will determine the outcome. We will try to have field monitors if possible. Players from other teams can serve as monitors.

One base only on overthrows into foul territory, but runners must earn the extra base, unless it goes out of the field of play.

First 24 teams that have checks that have arrived to the tournament director are in the tourney. Payment must be received to be in the tourney.

Runners may slide into bases.

No steel spikes. Wear tennis shoes or softball rubber cleated shoes.

We plan to have schedules out to all teams by email by August 8. Teams coming from the

farthest will not have the early start games, if possible. 3 games guaranteed. Schedule will be posted on our website, www.littlecubsfield.com

Visit Littlecubsfield.com to see the field. There is a live webcam on the field 24/7.

HR derby Saturday night under the lights at Little Cubs Field. Sign up during the day, all participants can enter, but there is an entry fee of \$10. Spectators may also enter. Trophy goes to the winner. Sign up for the HR derby will start at 11 am and will be in the Little Cubs Field Gift Shop. Payment must be made at that time.

No swearing at any time!

There are bathrooms, (handicapped accessible) and a gift shop and shelters with electricity. You can bring in food, but a concession stand will be open. No alcohol as this is in a city park.